STEVEN SNOWDEN

DOGTOWN

FOR PERCUSSION + ELECTRONICS

~ DOGTOWN ~

CONSORTIUM COMMISSION LED BY HUNTER GROSS

Commissioners

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Chris Goulet	Sean McWilliams	Michael Yonchak
Chase Greeno	Cole Nasman	Chris Whyte
Andy Emerich	Daniel Pate	Brendan Williams
Timothy Feerst	Tamara Persad	Colin Williams
Erik Forst	Trevor Perez	

Total Duration: ~ 9 min.

Program Notes:

Located between the towns of Gloucester and Rockport Massachusetts, Dogtown was established as a settlement for European immigrants in 1693. It began as a thriving community of small farms, but experienced a quick decline after the Revolutionary War. By then, it was rumored to be a refuge for vagabonds and witches. It was allegedly nicknamed "dogtown" after the last residents died in the 1820's and their pets became feral.

Accidental millionaire and longtime Gloucester resident Roger Babson took great interest in dogtown during the Great Depression. In effort to inspire others to pull themselves out of poverty, he hired unemployed Finnish stone carvers to inscribe several large boulders scattered across several square miles with his words of wisdom. Among these inscriptions are "Keep out of debt", "Get a job", and "If work stops, values decay". He commissioned 36 of these *Babson Boulders* and they can still be seen in Dogtown, which is now a nature preserve. Each movement of this piece takes its name from one of these inscriptions.

Performance Notes:

Gear required

5 metal objects of differing pitch/timbre 5 drums of differing pitch/timbre A 3 octave Vibraphone

4 med. soft mallets
A pair of drum sticks
1 friction mallet (superball)
1 metal object for scraping

Metal objects

Feel free to experiment. In the mockup, I used metal mixing bowls turned upside down. I would suggest finding things that aren't so resonant so that faster passages get muddy. Care should also be taken to make sure that these objects will balance well with the electronics. For the metal-against-metal scraping at the beginning of *Industry*, you could use a coin or any other object that can easily be held in the same hand as a stick.

Drums

This is also totally up to you. You could go with a traditional setup of toms or choose any other types of skins. Just be sure that they can balance will with each other and with the electronics. Though I indicate "drumsticks" in the part, feel free to use any mallets or sticks that sound best to you.

Movement order

The order and number of movements performed is flexible. If you're performing all four, I think the order originally indicated will work best. However, you are welcome to perform any of these movements individually or even split up by other pieces of music. I also think that it could work quite well in three movements in this order:

- 1. Industry
- 2. Help Mother
- 3. Use Your Head.



Dogtown

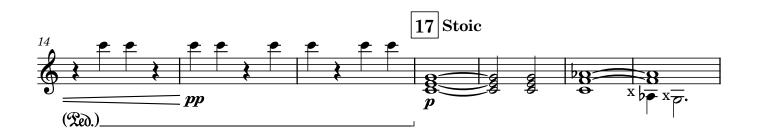
Steven Snowden

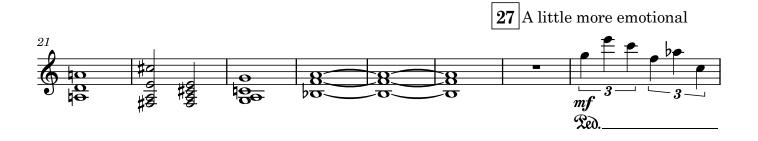
1. Help Mother





(Still nearly inaudible)







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5 metal objects Vibraphone

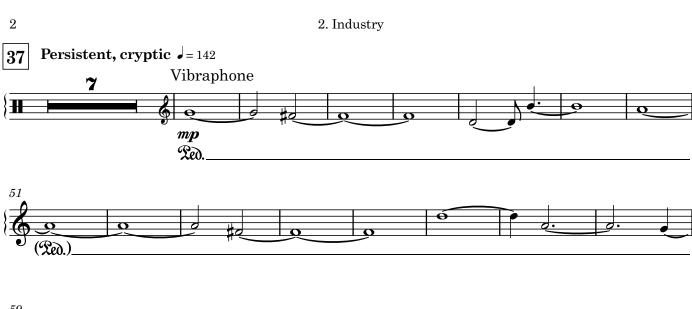


Dogtown

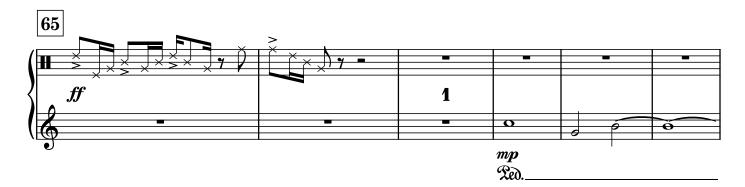
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2. Industry

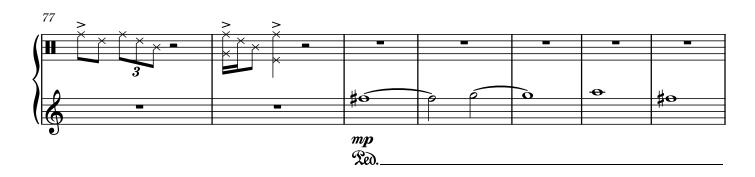












2. Industry 3



Vibraphone



Dogtown

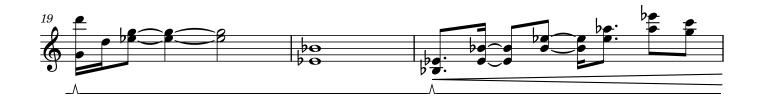
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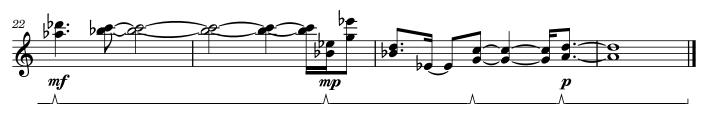
3. Prosperity Follows Service

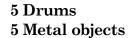












Dogtown



4. Use Your Head

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